

**Schedule Field Trip  
on World's First Floating  
Wetland Classroom!**



Princess Elizabeth for whom  
the Elizabeth River was named.

## **Royal Greetings Teachers & Students!**

**I would like to extend a special invitation to YOU** to come aboard the LEARNING BARGE and discover how to help make the Elizabeth River swimmable and fishable by 2020. This award winning 120' x 32' steel deck barge was designed by the University of Virginia and includes a floating wetland, 16' x 16' observation pool, a river lab, solar systems, wind turbines, oysters, fish, crabs and more!

**As the Education Director for the barge, it would be my honor to schedule your first visit!** This meaningful watershed experience includes unique hands-on activities that teach river science, environmental education and stewardship while addressing Virginia Standards of Learning. Curriculum was developed by a team of local science teachers and targets grades 3 through 8, but can be adapted for all ages.

**The 2.5 or 1.5 hour LEARNING BARGE programs will inform, engage and inspire** students to make a connection to their home river. Students will rotate through six stations (SWIMMABLE River, RIVER Roots, RIVER Lab, FISHABLE River, GREEN Alley and RIVER Art) as they observe aquatic life, learn the value of wetlands, test water quality, explore renewable energies and celebrate the river through world traditions.

**To schedule your field trip contact me, Princess Elizabeth (a.k.a. Robin Dunbar)** at 757-399-7487 or [rdunbar@elizabethriver.org](mailto:rdunbar@elizabethriver.org). Details are attached including summary of field trip program, *A Not So Merry Mummichog* where students will learn about a little fish that needs YOUR help. Field trips are available in October 2009 and April - October 31, 2010. (Barge is winterized November thru March).

**See you on the LEARNING BARGE!**

*Princess Elizabeth*

**STANDARDS OF LEARNING:** Science 3.1, 3.6, 3.9, 3.10, 4.1, 4.6, 4.8, 5.1, 6.1, 6.5, 6.7, 6.9, Life Science .1, .4, .7, .12 Physical Science .1

